



## Leadership Agenda

### Tuesday

- 1:00 p.m. Registration and Check in
- 2:30 p.m. Swim test
- 3:30 p.m. *Rules of the Castle, Welcome, Program Review, Slide Show & Knightly Games*
- 6:30 p.m. Supper
- 7:30 p.m. Pelicans Game
- 11:30p.m. Castle Lockdown – Lights Out!

### Wednesday

- 7:00 a.m. Hoist The Colors -
- 7:15 a.m. Breakfast
- 8:00 a.m. Eye Opener
- 8:30 a.m. WORKSHOP -
- 10:00 a.m. Meeting of the Round Table: Cardboard Project Rules
- 10:30 a.m. Break – Canteen Break for the Soldiers
- 11:00 a.m. WORKSHOP -
- 12:30 p.m. Lunch
- 1:30 p.m. Rotation One -
- 3:15 p.m. Rotation Two -
- 5:00 p.m. Medieval Feast
- 6:30 p.m. JMAX/Broadway at the Beach
- 9:30 p.m. Campfire
- 11:30p.m. Castle Lockdown – Lights Out!

## Thursday

7:00 a.m. Flag raising -

7:15 a.m. Breakfast

7:45 a.m. Eye Opener

8:00 a.m. Workshop -

9:30 a.m. Cardboard Project Time -

12:00 p.m. Lunch

1:00 p.m. Chapter Planning Time/Project Wrap Up

2:30 p.m. Medieval Faire - Knight Games and Cardboard Competition -

5:00 p.m. Break

5:30 p.m. Tournament Celebration / Presentation of Chapter Goals -

6:30 p.m. Depart for Medieval Times

11:00p.m. Reflections -

11:30p.m. Castle Lockdown - Lights Out!

## Friday

7:30 a.m. Breakfast

8:30 a.m. Camp Clean-up

9:30 a.m. Check Out

