

2006 SC FFA Horse Judging CDE

March 11, 2006

Welcome Ranch, Williamston

Event Rules:

1. Team Make-up- A team consists of three or four bonafide FFA members. A team score consists of the total of the top three individual's scores plus the problem solving section.
2. All attire and tack is considered legal in the selection classes.
3. It is highly recommended that all participants be in official FFA dress in the event. (Black jeans are permissible.) Hats are not permitted.
4. **NO SMOKING IS ALLOWED ON THE PROPERTY OF WELCOME RANCH.** The Cromers have been kind enough to allow us to use their facility, please respect their rules and property.

Event Format:

A. Equipment

Participants should bring a clean, free of notes, clipboard or notebook for note-taking and a writing utensil. These will not be provided by the contest officials.

B. Team Activity

The team activity requires all members of the team to work cooperatively to complete the problem-solving portion of the event. NOT a written test as in the past.

This team activity section may consist of:

- Industry scenarios
 - Nutrition
 - Management
 - Reproduction
 - Marketing
- Identification
 - Breed
 - Tack/Equipment
 - Feed
 - Anatomy

C. Individual Activity

Selection Classes

There will be a total of six classes judged. Two classes of halter and four classes in performance events, from these classes, two reasons classes will be identified. Oral reasons should not exceed two minutes in length.

Two halter classes will be judged. Halter classes may be represented by the following breeds and types: Quarter Horse, Conformation Hunter, and Paint. All halter classes will be judged as sound.

Four performance classes will be judged. Performance classes may include: Western Pleasure, Western Riding, Reining, English Pleasure (Saddle Seat), Hunter Under Saddle (Hunt Seat), and Hunter Hack. Performance classes will be judged as presented (unsoundness to be penalized accordingly). American Quarter Horse Association reining pattern will be provided to teams prior to the event.

Reasons:

Two sets of reasons will be given – one halter & one performance. Reason classes will be designated after all classes are finished.

Preliminary Schedule:

9:00 a.m. – Registration
9:30 a.m. – Coaches Meeting
10:00 a.m. – Team Activity
LUNCH
12:45 p.m.- Prepare for judging
1:00 p.m. - Halter & Performance Classes
2:30 p.m. – Reasons Preparation
3:00 PM – Reasons

We will divide the teams into two groups. One group will complete the Team Problem Phase, while the second group completes the Identification Phase. Once your team has completed both the Team Problem Phase and the Identification Phase, they are excused for lunch. The same format will be used for the Reasons classes. The first group will give the Halter Reasons, while the second gives the Performance Reasons and then swap places.

A good source of information is the AQHA “Competitive Horse Judging” handbook. You may order this handbook by calling 806-376-4811. Consult the web site listed under the Equine Career Development Event on the SCFFA web site for additional references. Be sure to consult the national FFA CDE guidelines for this contest.

The winning team will represent South Carolina in the 2006 National FFA Horse CDE.

Each chapter may bring one team. A team may consist of no more than four (4) students FFA members. No additional (alternate) students are permitted to compete. Please register on-line on the Equine CDE webpage. Include the names of the four contestants.

Lunch is on-your –own, but there are several places to eat within a couple of miles driving. The closest hotel for those planning an overnight stay is the Holiday Inn Express (I-85, exit 27). The Internet Reservation rates are better than the ones we could negotiate as a group. Reserve your rooms on-line or call (864) 231-0231. Feel free to stay at a motel of your choice. There are several choices at the 19-B exit.

Please note the actual classes may change due to availability of horses. Any further details or changes will be posted on the SCFFA web page.